

Detention Assessment Instrument

Youth Name:
Race/Sex Desc:
DJJ ID:

DOB:
Case Worker:
Prepared By:

County Name:

Select DAI

NEW ▾

Date/Time DAI Completed



MM/DD/YYYY HH:MM:SS AM/PM

Location of Youth At Time of Offense (Mark Only one - where youth is physically located)

- Youth in community
- Youth in RYDC/YDC
- Other (Shelter, alternative placement)

Detention Assessment Completed

- At Intake - Arrested and Charged with new offense (to make a decision to detain, release or use alternative)
- At any other time

Detention Assessment (Offense)

Most Serious Current Offense

- Class A Designated Felonies
- Class B Designated Felonies
- All other Felonies
- All Misdemeanors
- Lesser Acts
including but not limited to: CHINS, probation and technical violations, etc.

Past History

[Click Here to View Legal Summary](#)

Additional charges pending adjudication that are not on this referral (number of charges not events) 

- None
- One
- Two or more

Prior Failure to appear and escape 

- None
- One or two
- Three or more

Prior adjudicated charges 

- None
- One or more

Prior adjudicated probation violations and administrative revocations 

- None
- One through four
- Five or more

Is youth currently under judicial supervision for a criminal or delinquent offense? 

- Yes
- No

Does youth have any prior juvenile court involvement(delinquent)/prior DAI 

- Yes
- No

TOTAL DETENTION ASSESSMENT SCORE

DETENTION RECOMMENDATION

- Scored 12 or more High Risk - Detain
- Scored 8 - 11 Medium Risk - release with conditions
- Scored 7 or less Low Risk - Unconditional release

MANDATORY HOLD

Judicial order mandating individual, case-by-case, detention, including bench warrants (oral or written order) 

*If this option is selected, user will be required to enter comments

(2000 chars remaining)

Select whether an override will be applied:

- No Override
- Discretionary Override to More Restrictive Custody
- Discretionary Override to Less Restrictive Custody

Detention Decision

- Released
- Released with conditions
- Detained (Select RYDC)

Save